

## **Readers Rally 2010 - 2011**

Below is a list of books & authors for the 2010 - 2011 Readers Rally competition that you will need to read if you are participating in the Readers Rally Competition. There is a link to the author's website or another website that contains information about the book. Take a look at the websites before & after you read these books to help you study the books for the competition. For more information on Readers Rally please read the information at end of this page.

### **Biographys/ Non-Fiction**

*Nubs: The True Story of a Mutt, a Marine, and a Miracle by Major Brian Dennis*

*Teammates by Peter Goldenblock*

### **Fantasy**

*100 Cupboards by N.D. Wilson*

*The Chocolate Touch by Patrick Skene Catling*

*The Cricket in Times Square by George Selden*

*Igraine the Brave By Cornelia Funke*

*Kenny and the Dragon by Toni diTerlizzi*

### **Historical Fiction**

*The Boy Who Dared by Susan Campbell Bartoletti*

*Bud Not Buddy by Christopher Paul Curtis*

*Gleam and Glow by Eve Bunting*

*The Invention of Hugo Cabret: a Novel in Words and Pictures by Brian Selznick*

*Listening for Lions by Gloria Whelan*

### **Realistic Fiction**

*Extra Credit by Andrew Clements*

*Fig Pudding by Ralph Fletcher*

*The Girl With 500 Middle Names by Margaret Haddix*

*Gooney Bird Greene by Lois Lowry*

*How to Steal a Dog by Barbara O'Connor*  
*The Outcasts of 19 Schuyler Place by E.L. Konigsburg*  
*The Penderwicks by Jeanne Birdsall*  
*Swindle by Gordon Korman*

## **Harbins ES Book Club Information**

The Book Club is for any 4th or 5th grade student who loves to read (with a teacher recommendation). The students will read and discuss many different books from the Gwinnett County Readers Rally Competition Booklist (located above). The students will be able to check the books out from the media center. Ten of our Book Club members will have a chance to compete against other GCPS elementary schools in the Readers Rally competition on Saturday, February 12, 2011.

### **Meeting Dates and Times:**

The Book Club will meet on Monday afternoons from 3:15 PM until 4:15 PM. (\*Please form a line at the front of the school & we will come straight out at 4:15.)

The dates for the book club meetings are:

To Be Announced

### **Please mark your calendars.**

### **Readers Rally Competition:**

Ten members of the Book Club Members will be chosen to go to the Readers Rally Competition. We will choose these 10 members based on completion of the assigned books, participation, attendance, and how well they do in our school competitions. If your child is chosen to compete on February 12th, you will need to provide transportation to and from the location of the competition. The competition will be held at Berkmar high school.

## Readers Rally Rules

### **Gwinnett Readers Rally Rules 2010**

All audience members and players must turn off cell phones, pagers, or other distracting devices. No food or drinks allowed in competition rooms. Please remain quiet during round play.

A team consists of up to 10 members. Up to five will play each round and alternate players may be substituted between rounds.

Each school will compete with every other team in its division. The number of rounds of play is determined by the number of teams competing.

Each round will have 8-12 questions. The number of questions per round is determined by the number of rounds played. Most competitions will have 10 questions per round.

Teams receive 10 points for each correct answer and there are no penalties for wrong answers.

When a student buzzes in, the console judge must acknowledge the student and team.

Players have 10 seconds to buzz in after the question is read.

Once acknowledged, the player has 10 seconds to answer the question.

If a player buzzes in before the entire question is read, the moderator will stop and the person who buzzed in will be acknowledged and then must answer the question immediately without the full 10 seconds.

The first answer given is the accepted answer for that team.

If an answer is incorrect, the moderator will re-read the entire question to the other team and they may have the full 10 seconds to buzz in and 10 seconds to answer the question after buzzing in.

Each team is limited to 2 challenges per round.

- Questions/challenges over an answer can only be raised by a player before the next question is read.
- Challenges may not be used to question procedural errors.
- To initiate a challenge, a player must raise his/her hand. Once acknowledged by the moderator, the team member must consult with his/her coach.
- The coach determines whether the team will proceed with the challenge. If the coach decides not to proceed, the competition continues and the team is not charged with using a challenge.
- If the coach confirms the challenge, the student states the challenge and the moderator calls for a judge. All decisions made by the judge are final.
- A coach or parent cannot raise a question or challenge independently.
- After the round is completed and before being called to move on, students may study books and/or questions.